

Automating Source Code Evolutions using Coccinelle

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Legacy software: Changing priorities, changing requirements

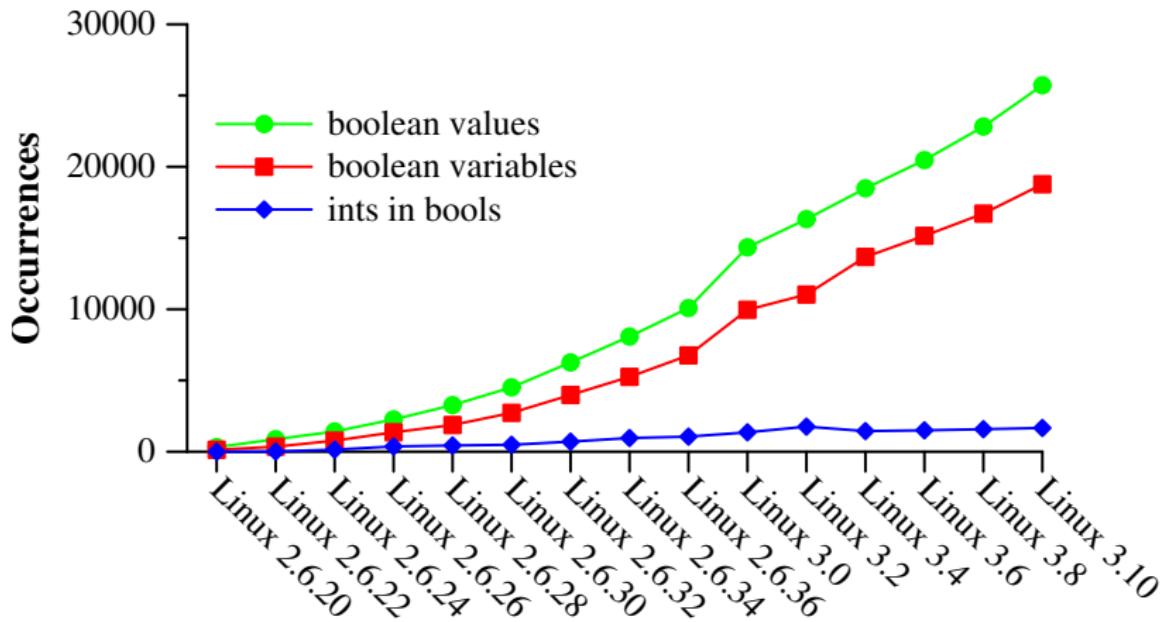
Linux kernel examples:

- ▶ Booleans:
 - Use 0 / 1?
 - Use true / false?
- ▶ Managed memory:
 - kmalloc requires kfree, request_irq requires free_irq
 - Devm interface implicitly cleans up allocated resources.

Issues:

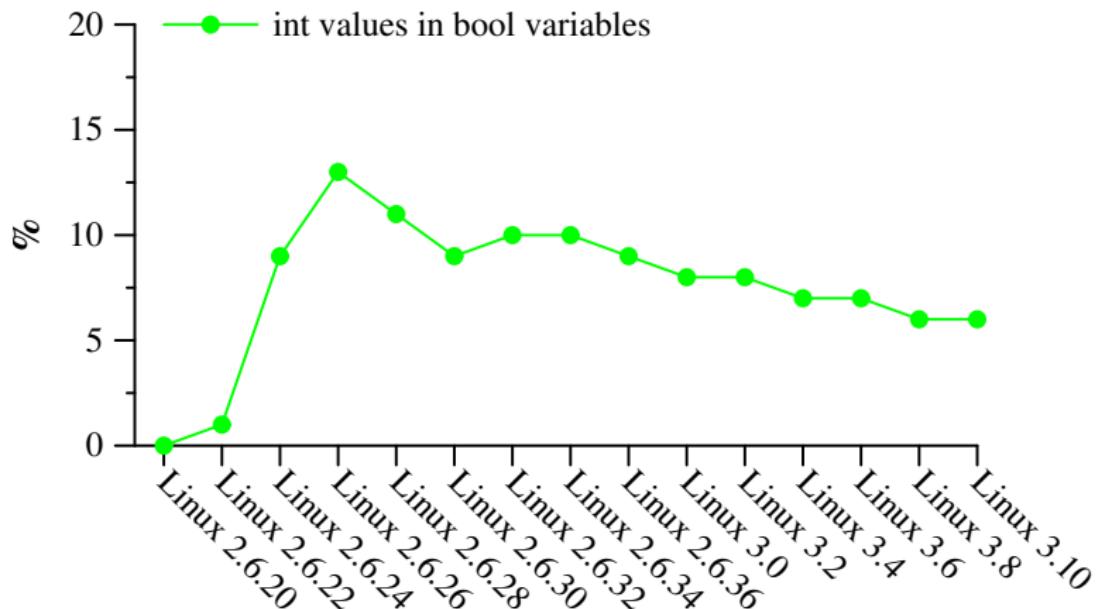
- ▶ These changes require pervasive, scattered modifications.
- ▶ Nothing forces the changes to be made.
- ▶ Developers don't pick up on new coding strategies.

The use of booleans over time



(Roughly every 6 months, February 2007 - June 2013).

The use of booleans over time - rate of bad code



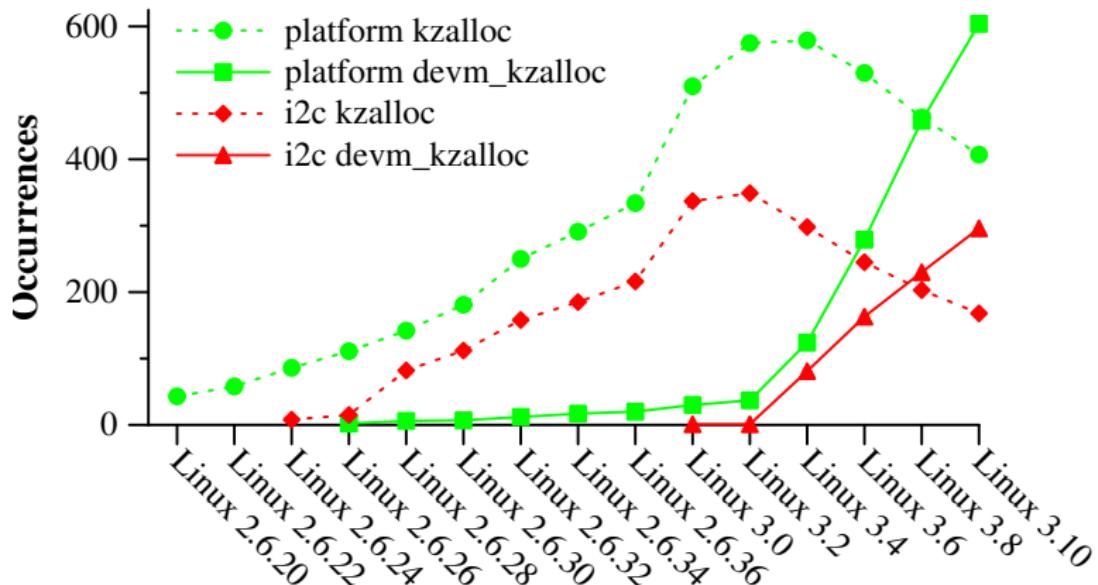
Booleans: A concrete example

Desired property: bool variables should be true or false.

Code fragment:

```
static bool overlapping_resync_write(struct drbd_conf *mdev, ...) {
    struct drbd_peer_request *rs_req;
    bool rv = 0;
    spin_lock_irq(&mdev->tconn->req_lock);
    list_for_each_entry(rs_req, &mdev->sync_ee, w.list) {
        if (overlaps(peer_req->i.sector, peer_req->i.size,
                     rs_req->i.sector, rs_req->i.size)) {
            rv = 1;
            break;
        }
    }
    spin_unlock_irq(&mdev->tconn->req_lock);
    return rv;
}
```

The use of devm functions over time



Dev functions: A concrete example

Desired property (simpler than introducing devm functions):

- ▶ A common pattern is `platform_get_resource` followed by `devm_ioremap_resource`.
- ▶ `devm_ioremap_resource` does error handling for the `platform_get_resource` value.
- ▶ Separate error handling is not needed.

Code fragment:

```
res = platform_get_resource(pdev, IORESOURCE_MEM, 0);
if (!res)
    return -ENODEV;
ahb->regs = devm_ioremap_resource(&pdev->dev, res);
```

How to make these changes automatically and reliably?

Requirements:

- ▶ Find relevant code.
 - grep does this...
- ▶ Make changes.
 - sed does this...

Problem: Grep and sed don't know about code structure or semantics.

Our approach: Coccinelle

- ▶ Static analysis to find patterns in C code.
- ▶ Automatic transformation.
- ▶ User scriptable, based on patch notation
(semantic patches).

<http://coccinelle.lip6.fr/>

<http://coccinellery.org/>

Boolean example, part 1

```
@@ -1932,14 +1932,14 @@
static bool overlapping_resync_write(struct drbd_conf *mdev, ...)
{
    struct drbd_peer_request *rs_req;
-    bool rv = 0;
+    bool rv = false;
    spin_lock_irq(&mdev->tconn->req_lock);
    list_for_each_entry(rs_req, &mdev->sync_ee, w.list) {
        if (overlaps(peer_req->i.sector, peer_req->i.size,
                     rs_req->i.sector, rs_req->i.size)) {
-            rv = 1;
+            rv = true;
            break;
        }
    }
    spin_unlock_irq(&mdev->tconn->req_lock);
    return rv;
}
```

First step:

- ▶ Replace `bool b = 0;` by `bool b = false;`
- ▶ Replace `bool b = 1;` by `bool b = true;`

Semantic patch: booleans, part 1

```
@@  
identifier b;  
@@
```

```
bool b =  
-      0  
+      false  
;
```

```
@@  
identifier b;  
@@
```

```
bool b =  
-      1  
+      true  
;
```

Semantic patch application: booleans, part 1

Result:

```
@@ -1932,14 +1932,14 @@
static bool overlapping_resync_write(struct drbd_conf *mdev, ...) {
    struct drbd_peer_request *rs_req;
-    bool rv = 0;
+    bool rv = false;
    spin_lock_irq(&mdev->tconn->req_lock);
    list_for_each_entry(rs_req, &mdev->sync_ee, w.list) {
        if (overlaps(peer_req->i.sector, peer_req->i.size,
                     rs_req->i.sector, rs_req->i.size)) {
            rv = 1;
            break;
        }
    }
    spin_unlock_irq(&mdev->tconn->req_lock);
    return rv;
}
```

Affects 187 lines, 124 files in Linux 3.10.

- ▶ Fixes the declaration, but not the subsequent assignment...

Boolean example: part 2

Problem:

- ▶ We cannot replace every 0 by `false`, and 1 by `true`.
- ▶ The assignment must involve a boolean variable.

Solution: Type constraints on metavariables.

```
@@ bool b; @@  
b =  
- 0  
+ false
```

```
@@ bool b; @@  
b =  
- 1  
+ true
```

Semantic patch application: booleans, part 2

Result:

```
@@ -1932,14 +1932,14 @@
static bool overlapping_resync_write(struct drbd_conf *mdev, ...)
{
    struct drbd_peer_request *rs_req;
-    bool rv = 0;
+    bool rv = false;
    spin_lock_irq(&mdev->tconn->req_lock);
    list_for_each_entry(rs_req, &mdev->sync_ee, w.list) {
        if (overlaps(peer_req->i.sector, peer_req->i.size,
                     rs_req->i.sector, rs_req->i.size)) {
-            rv = 1;
+            rv = true;
            break;
        }
    }
    spin_unlock_irq(&mdev->tconn->req_lock);
    return rv;
}
```

Affects 657 lines, 236 files in Linux 3.10.

Remaining issues

- ▶ Function arguments.
- ▶ Function return values.
- ▶ Booleans used with non-`bool` variables.

Beyond the scope of this talk...

platform_get_resource example, part 1

```
mem = platform_get_resource(pdev, IORESOURCE_MEM, 0);
if (!mem) {
    dev_err(&pdev->dev, "no mem resource?");
    return -ENODEV;
}
irq = platform_get_resource(pdev, IORESOURCE_IRQ, 0);
if (!irq) {
    dev_err(&pdev->dev, "no irq resource?");
    return -ENODEV;
}
... // 35 lines of code
dev->base = devm_ioremap_resource(&pdev->dev, mem);
if (IS_ERR(dev->base)) {
    r = PTR_ERR(dev->base);
    goto err_unuse_clocks;
}
```

platform_get_resource example, part 1

```
- mem = platform_get_resource(pdev, IORESOURCE_MEM, 0);
- if (!mem) {
-     dev_err(&pdev->dev, "no mem resource?");
-     return -ENODEV;
- }
...
+ mem = platform_get_resource(pdev, IORESOURCE_MEM, 0);
    dev->base = devm_ioremap_resource(&pdev->dev, mem);
    if (IS_ERR(dev->base)) {
        r = PTR_ERR(dev->base);
        goto err_unuse_clocks;
    }
```

Problem: Need both `platform_get_resource` and `devm_ioremap_resource`.

- ▶ Separated by arbitrary code fragments.

Semantic patch: platform_get_resource, part 1

Copy the code fragment, from the first line to the last line

@@

@@

```
mem = platform_get_resource(pdev, IORESOURCE_MEM, 0);
if (!mem) {
    dev_err(&pdev->dev, "no mem resource?");
    return -ENODEV;
}
irq = platform_get_resource(pdev, IORESOURCE_IRQ, 0);
if (!irq) {
    dev_err(&pdev->dev, "no irq resource?");
    return -ENODEV;
}
...
dev->base = devm_ioremap_resource(&pdev->dev, mem);
```

Semantic patch: platform_get_resource, part 1

Drop the irrelevant parts

@@

@@

```
mem = platform_get_resource(pdev, IORESOURCE_MEM, 0);
if (!mem) {
    dev_err(&pdev->dev, "no mem resource?");
    return -ENODEV;
}
...
dev->base = devm_ioremap_resource(&pdev->dev, mem);
```

Semantic patch: platform_get_resource, part 1

Abstract over irrelevant details

```
@@  
expression mem, pdev, n, e;  
statement S;  
@@  
  
mem = platform_get_resource(pdev, IORESOURCE_MEM, n);  
if (!mem) S  
  
...  
e = devm_ioremap_resource(&pdev->dev, mem);
```

Semantic patch: platform_get_resource, part 1

Introduce transformations

```
@@  
expression mem, pdev, n, e;  
statement S;  
@@  
  
- mem = platform_get_resource(pdev, IORESOURCE_MEM, n);  
- if (!mem) S  
  
...  
+ mem = platform_get_resource(pdev, IORESOURCE_MEM, n);  
e           = devm_ioremap_resource(&pdev->dev, mem);
```

Semantic patch: platform_get_resource, part 1

Add sanity checks

```
@@  
expression mem, pdev, n, e;  
statement S;  
@@  
  
- mem = platform_get_resource(pdev, IORESOURCE_MEM, n);  
- if (!mem) S  
  
... when != mem  
+ mem = platform_get_resource(pdev, IORESOURCE_MEM, n);  
e           = devm_ioremap_resource(&pdev->dev, mem);
```

Semantic patch application: platform_get_resource, part 1

Result:

```
- mem = platform_get_resource(pdev, IORESOURCE_MEM, 0);
- if (!mem) {
-     dev_err(&pdev->dev, "no mem resource?");
-     return -ENODEV;
- }
+ irq = platform_get_resource(pdev, IORESOURCE_IRQ, 0);
if (!irq) {
    dev_err(&pdev->dev, "no irq resource?");
    return -ENODEV;
}
...
+ mem = platform_get_resource(pdev, IORESOURCE_MEM, 0);
dev->base = devm_ioremap_resource(&pdev->dev, mem);
if (IS_ERR(dev->base)) {
    r = PTR_ERR(dev->base);
    goto err_unuse_clocks;
}
```

Affects 42 files in Linux 3.10.

platform_get_resource example, part 2

Problem: Some calls are missed because `&pdev->dev` is renamed.

Code fragment:

```
struct device *dev = &pdev->dev;
void __iomem *addr = NULL;
struct stmmac_priv *priv = NULL;
struct plat_stmmacenet_data *plat_dat = NULL;
const char *mac = NULL;

res = platform_get_resource(pdev, IORESOURCE_MEM, 0);
if (!res)
    return -ENODEV;

addr = devm_ioremap_resource(dev, res);
if (IS_ERR(addr))
    return PTR_ERR(addr);
```

Semantic patch: platform_get_resource, part 2

```
@@
expression res, pdev, n, e, x, e1, e2;
statement S;
@@

x = &pdev->dev
... when != x = e1
- res = platform_get_resource(pdev, IORESOURCE_MEM, n);
- if (!res) S
... when != mem
    when != x = e2
+ res = platform_get_resource(pdev, IORESOURCE_MEM, n);
e = devm_ioremap_resource(x, res);
```

Result: Updates 4 more files in Linux-3.10.

Summary

We have seen the need for:

- ▶ Search and replace for atomic code fragments.
 - Declaration and initialization of boolean variables.
- ▶ Search and replace using type information.
 - Assignments of boolean variables.
- ▶ Search and replace for scattered code fragments
 - `platform_get_resource` somewhere followed by `devm_iomap_resource`.
- ▶ Taking renamings into account.
 - `&pdev->dev` vs `dev`.

Conclusion

Coccinelle

- ▶ Define and perform arbitrary transformations across a code base.

Reasonable performance in most cases.

- ▶ Boolean example takes 7 minutes on a 4 core laptop.

Impact:

- ▶ Over 1000 patches in Linux based on Coccinelle.
- ▶ Over 40 semantic patches in linux/scripts/coccinelle.

<http://coccinelle.lip6.fr/>
<http://coccinellery.org/>