Metrics are money

Aurélien "beorn" Rougemont

Well. before that.

whoami(1)

40 years old nerd Been pushing buttons on a C64 since i was 9 opensource software user since 1996 (slackware 3.1) Hacked kernel code for the first time in 1999 (ISDN modem) Wrote a few patches for linux/opensolaris/FreeBSD kernels over the past 19 years Contributed a few patches for various observability projects On-call for the last 19 years Woken up for stupid things for 19 years... Been happily working for synthesio.com for 2.5 years



_ _ _

BEING A SUBBER SUBBER ADMINISTRATOR IS EASY. IT'S LIKE RIDING A BIKE

EXCEPT THE BIKE IS ON FIRE YOU ARE ON FIRE EVERYTHING IS ON FIRE AND YOU ARE IN HELL

talk(1)



<Friend> "wow congratulations on making it to the KR conferences"

<Me> "Thanks !"

<Friend> "i was looking at the KR speakers list. I saw the usual legends. And you. Good luck with that. Sincerely"

motd(5)



This is not meant to be a public shaming session

Names and bugs were voluntarily removed

Explaining these bugs/patches to most of you would be... incongruous

You probably wrote or validated the bug... and the fix

Operations

alarm(2)

500 HTTP error

non zero shell return code

Segfault

Kernel panic

OOM

CRC errors

Network problems

No data

No graph

[...]



sleep(1)

HTTP 200 error

Failed shell script returning 0

Segfault hidden by a process supervisor

Silent data corruption

Unknown states

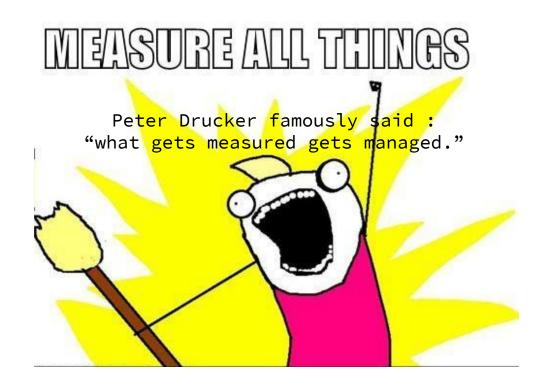
Pattern change

No timeout on probe

[...]



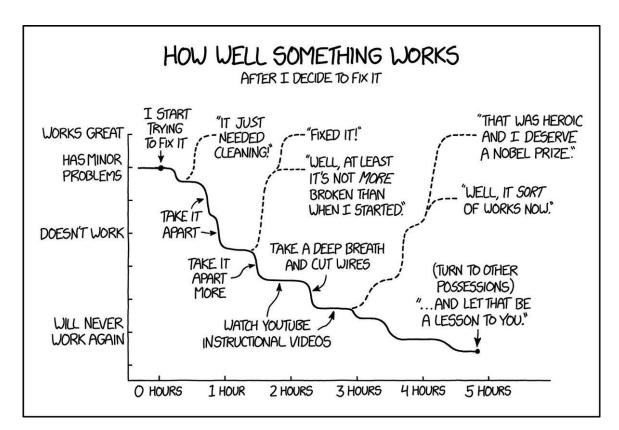




dash(1)



keepalived(8)



Just a sense of scale

prometheus(1) con 2018

Fastly

114 prometheus servers
28.4M timeseries
2.2M samples/s

Cloudflare

267 prometheus servers

Uber

400-600M datapoints/s pre-aggregation 20M stored datapoints per second 6.6B unique metric IDs 9k grafana dash 30B datapoints

free(1)

So ops guys brains working memory are saturated, among other things, by metrics

What if... Even the most basic metrics weren't what you thought they'd be ?

What if... The same metric did not mean the same from a server to another ?

What if... We were all wrong most part of the time ?



Now real life stories

Server usage...

top(1)

I have played a game with other mid to senior ops guys : 2 out of 10 were almost correct.

"Load averages are an industry-critical metric – my company spends millions auto-scaling cloud instances based on them and other metrics – but on Linux there's some mystery around them." Brendan Gregg (2017)

After all it only took around 12 screens to Brendan Gregg to explain <u>linux</u> <u>load average</u> history.

Oh and good news, linux computes load differently than other kernel/OS

Network packets...

irssi(1) /query foo

<foo> is hired, replaces a dying home-made linux-based switch with a very common one

<foo> adds metrics to this brand new switch and figures out something is wrong

Switch and server are absolutely **not giving the same results : at least 50% drop on all network tx/rx** metrics during the usual benchmarks

<foo> examines the dashboard configuration : there's also a *max()* function but that was just an aggravating factor not the root cause

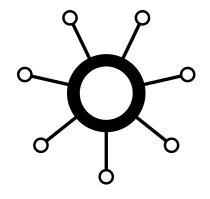
<foo> beorn you know collectd-fu right ?

vim(1) ~/collectd core/plugin code

Collectd code was pretty straight forward

Collectd reads data from /proc/net/dev

No voodoo magic here



history(3)

The server and the linux-based-old-switch were running the exact same old linux kernel version

And could not be simply upgraded because of proprietary drivers of specific components

proc(5) /proc/net/dev

_ _ _

When this story happens there was almost no documentation for /proc/net/dev Gladly there was this old email that gave some useful hints.

mail(1)

```
> How can I find out the /proc/net info
```

> eg: softnet stat is for what purpose

```
Much of this is only well-documented in the code. Here's an attempt at interpreting softnet stat [no guarantee that it is correct; read the code!]:
```

```
% softnet_stat.sh
cpu total dropped squeezed collision
    0 1794619684    0 346    0
    1 36399632    0 74    2
```

```
% softnet_stat.sh -h
usage: softnet stat.sh [ -h
```

[...]

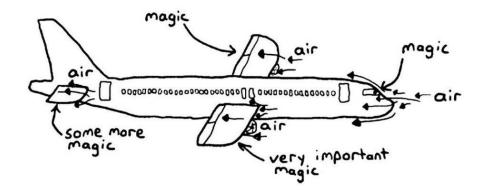
mutt(1	I)
--------	-----------

Output column definitions: cpu # of the cpu	
tota	<pre>1 # of packets (not including netpoll) received by the interrupt handler There might be some double counting going on: net/core/dev.c:1643:get_cpu_var(netdev_rx_stat).total++; net/core/dev.c:1836:get_cpu_var(netdev_rx_stat).total++; I think the intention was that these were originally on separate receive paths</pre>
dropped	# of packets that were dropped because netdev_max_backlog was exceeded
squeezed	<pre># of times ksoftirq ran out of netdev_budget or time slice with work remaining</pre>
collision	# of times that two cpus collided trying to get the device queue lock.

man(1) kernel/drivers

_ _ _

how planes fly



git-log(1)

git log --pretty=oneline --abbrev-commit |grep igb| grep stats 55c05dd0295d igbvf: Use net device stats from struct net device e66c083aab32 igb: fix stats for i210 rx fifo errors 3dbdf96928dc iqb: Fix stats output on i210/i211 parts. 0a915b95d67f igb: Add stats output for OS2BMC feature on i350 devices 12dcd86b75d5 igb: fix stats handling 43915c7c9a99 igb: only read phy specific stats if in internal phy mode 128e45eb61b9 igb: Rework how netdev->stats is handled 645a3abd73c2 igb: Remove invalid stats counters 3f9c01648146 igb: only process global stats in igb update stats 04a5fcaaf0e1 igb: move alloc failed and csum err stats into per rx-ring stat 231835e4163c iqb: Fix erroneous display of stats by ethtool -S 8d24e93309d6 iqb: Use the instance of net device stats from net device. cc9073bbc901 igb: remove unused temp variable from stats clearing path 3ea73afafb8c igb: Record host memory receive overflow in net stats 04fe63583d46 igb: update stats before doing reset in igb down e21ed3538f19 igb: update ethtool stats to support multiqueue

git-commit(1)

/* * ENOBUFS = no kernel mem, SOCK_NOSPACE = no sndbuf space. Reporting * ENOBUFS might not be good (it's not tunable per se), but otherwise * we don't have a good statistic (IpOutDiscards but it can be too many * things). We could add another new stat but at least for now that * seems like overkill.

*/

ethtool(8)

Over the years the Linux networking stack had hoarded:

- Tens of (cool) features (GRO, GSO, RPS, RFS, ...)
- Tens of drivers
- Tons of code-paths
- Multiple thousand sysctl entries
- A lot of bugs

Manufacturer's tech document was 1200 pages long, and is probably bigger today

Documentation was not what it is today

sha512sum(1)

To sum it up

- notice the problem
- Fix the graph configuration (bad aggr)
- start reading the userland stats collecting (collectd here)
- realize and make sure the bug was not there
- read your kernel/driver code
- realize the bug is really in the code path that /proc/net/dev hits
- read the 1200 pages tech specs from the manufacturer
- find a few related patches
- rebuild the kernel/driver only 4 times (we were lucky)
- And just reboot production servers for weeks

All that just to read valid tx.rx packets counters !

bc(1)

<foo> Last year based on these metrics they doubled network capacity for more than **2.8M euros**

Resellers and Manufacturers...

netstat(1)

We had many servers of a validated type with 10Gbps ixgbe nics According to capacity planning we order a 240 servers batch Linux TCP/IP network statistics are bad : tcp retransmits, latencies, ...

The new switch metrics were green

Linux did not have signal related statistics for fiber NICs

Another brand/model of SFP+ worked just fine

mutt(1) reseller

<reseller> everything is fine

<me> if only we've had those SFP+ DOM registers in kernel/ethtool...

<**CTO**> you have 10 full days to prove them wrong

<me> Erm it's the network stack we're talking about and i'm no real kernel dev

<CTO> That's why you have 10 full days to prove them wrong

links(1)

Read everything i could find about optical signal, SFP+ and DOM statistics Found a microrouter project named bifrost doing just this with a 2.6 kernel (2012)

Their Patches were never pushed upstream

We needed it to run on 3.4 kernels for features and hardware compatibility

Emailed the guys about a 3.4 patch: no luck

Let's port this to 3.4

vim(1) patchset.diff

The network API had major changes between 2.6 and 3.4 on this particular part.

Ended up rewriting the patchset (kernel + ethtool) entirely in 5 days

Patch worked in production for a 3-4 years without a glitch

git-format-patch(1)

Proud and happy i wrote an email to someone "doing things in the kernel"

<kernelguy> "\$#!\$#!\$\$@%\$#%#!\$%#%@\$"

<me> "So what should i fix ?"

<End Of Discussion>

hledger(1)

After adding the ethtool output and the patchset into the reseller's case he agreed to change the incompatible SFP+ after only 5 days of hard work

480 brand new SFP+ arrived. We changed the faulty SFP+ for weeks.

And that was it

Roughly 200K euros were saved with these metrics

Disks...

iozone(1)

In a hosting company we built ZFS based SAN/NAS

<coworker> last batch of servers have serious storage
performances issues under load

```
<SRE> alright let's dig
```

sha256sum(1)

Disk had the same labels, same tech specs, but not exactly the same physical look

iostat -E c0t5000C5004124B687d0 Soft Errors: 0 Hard Errors: 0 Transport Errors: 0 sd31 Vendor: SEAGATE Product: ST2000NM0001 Revision: PS04 Serial No: Z1P1HECD Size: 2000.40GB <2000398934016 bytes> Media Error: O Device Not Ready: O No Device: O Recoverable: O Illegal Request: 0 Predictive Failure Analysis: 0 # iostat -E c11t50014EE3000E9080d0 Soft Errors: 0 Hard Errors: 0 Transport Errors: 0 sd22 Vendor: WD Product: WD2000FYYG Revision: D1B3 Serial No: WMAWP0192044 Size: 2000.40GB <2000398934016 bytes> Media Error: O Device Not Ready: O No Device: O Recoverable: O Illegal Request: 4 Predictive Failure Analysis: 0

alpine(1)

<me> Sir it is not the same disk brand/model

<reseller> we do not guarantee anything else that tech specs

<me> [...] Please do something !

orion(1)

After extensive profiling we are able to reproduce the problematic workload

Device:	rrqm/s	wrqm/s	r/s	w/s	rMB/s	wMB/s	avgrq-sz	avgqu-sz	await	svctm	%util
sde	0.00	0.00	1.00	246.00	0.00	123.00	1019.89	124.77	127.80	4.05	100.10
sdc	0.00	0.00	1.00	104.00	0.00	52.00	1014.32	120.05	896.32	9.52	100.00

Which happens to be a very important workload for ZFS

sup(1)

<manufacturer> Our test suite shows that the disks you have sent are fine

<me> except they are not. see the iostat output

[nothing for 1 week]

S

DIM DTD

					D_SENSE							0] 01	Descriptor format sense data Global logging target save disable	156] 38]	
					GLTSD RLEC				def:			01	Report log exception condition	38] 0]	Cylinder skew Soft sector
					QAM				def:		sav: sav:	01	Queue algorithm modifier	1]	Hard sector
					QERR		[cha:				sav:		Queue argorithm modifier Queue error management		Removable
					RAC						sav:	01	Report a check	0]	Surface
	_	rtc		11	UA INTLCK		[cha:				sav:	01	Unit attention interlocks control		Surrace
n	ומו	rtr	F		SWP						sav:	01	Software write protect		:249000] Numbe
			LII		ATO		[cha:				sav:	01	Application tag owner	81	Number of head
			l	<u>, -)</u>	TAS				def:		sav:	01	Task aborted status	01	Starting cylin
					AUTOLOAD						sav:	01	Autoload mode		
					BTP		[cha:					01	Busy timeout period (100us)	01	Starting cylin
					ESTCT								18500] Extended self test completion time		
					(sec)										Device step ra
1017/0	de: SEA	CATE ST	r2000N	M0001 P:	Protocol spe	ecifi	c logi	cal	unit	[p]	l mode	e pad	ae:		Landing zone of
				fic paramete:	LUPID								Logical unit's (transport) protocol	01	Rotational pos
				mode page:	identifier										Rotational of:
				1, sav: 1		ecifi	c port	ra]	ol moc		age:			v:720	
		[cha: y			PPID		[cha:					61	Port's (transport) protocol identifier	age:	
		[cha: y												01	
		[cha: y			STANDBY Y		[cha:				sav:	01	Standby y timer enabled	01	Post error
		[cha: y			IDLE C		[cha:				sav:		Idle c timer enabled		Data terminate
		[cha: y			IDLE B		[cha:				sav:		Idle b timer active		Disable correc
		[cha: y			IDLE			v,					Idle timer enabled		Verify retry of
				0, sav: 0									Standby timer active		
								Υ,							
	255			255, sav:255	SCT				n, def				36000] Standby condition timer (100 ms)		Verify correct
				0, sav: 0			ception					ode j			0] Verify reco
bc				0, sav: 0				γ,					Performance (impact of ie operations)		
IRE				0, sav: 0											
		[cha: y													
					DEXCPT										
				ansports) [d:											
					EBACKERR										
					MRIE										
					INTT	6000							00] Interval timer (100 ms)		
									def:			0]			
					LOWIR									1]	
	BC) [fo														
				f:48080, sav	EN_PS										
						336			def:	536,		536]			
	896				BPS_TL	24							Background pre-scan time limit (hour)		
					MIN_IDLE				der:2	230,	sav:2	230]			
PPS					(ms)				dofe					0] 01	Task set type
LLA			, def:		MAX_SUSP (ms)				der:		sav:				
					(ms)										

:(){ :|:& };:

At the same time they provided us a "fix" firmware

Performances were even better than with the good disk.

Binary diff showed a 1 bit change.

Yes a boolean.

Their firmware was silently enabling write cache (without battery)

Which is to say the least dangerous

dc(1)

We proved the disks did not have the same behavior/specs using this diff

The reseller changed all the 250 disks **150K euros**

We spent the next months changing and resilvering arrays already in production

COR S Verify error recovery (SBC) [ve] mode page: F V COR S Informational exceptions control [ie] mode page:

TLDR;

sha256sum(1)

Metrics are everywhere in operations at an unprecedented scale and still growing fast

The vast majority of I.T. professionals do not understand fully what they are currently graphing

Graphs are meant to trigger a deeper questioning when the behavior changes

To make a costly decision based on metrics without taking the time to ensure what is exactly this metric is pure folly

Acquiring this knowledge is necessary and time consuming and requires humility

task(1) add project:young_me [...]

Kernel code ain't no saint writing

Macros make things easy if you are not a C guru

Read git history per sub-system it helps a lot

Ask upstream if they are interested in what you plan to write

Propose a (probably stupid) way of doing the change before doing code

Then code and get things upstreamed



